Eric Xie

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EDUCATION

University of Toronto (UofT)

Toronto, ON

BASc. Engineering Science

Sep. 2024 - Apr. 2028

- GPA: 3.8/4.0
- Extracurriculars: UofT Aerospace SAE software team (camera simulation & localization in Gazebo); UofT Formula Racing braking team (designing brake piston in Solidworks)
- Roles: EngSci 1st & 2nd year class representative resolve academic challenges, improve student well-being

EXPERIENCE

Robotics Research Intern

May 2025 - Sep. 2025

 $Syncere\ AI$

Toronto, ON

- Allowed robot arms to be implictly compliant and reactive to external forces, improving safety in human-robot interactions while removing need for a 6-axis torque sensor which reduces cost by at least \$2,000
- Designed an end-to-end impedance controller with reinforcement learning in Isaac Lab; overcame sim-to-real gap and deployed on Koch arm robot
- Developed a bilateral teleoperation system using servo current readings, boosting data collection speed by 17%
- Collected teleoperation data and trained with diffusion to allow for compliant movements during inference

MLH Software Engineering Fellow

June 2024 – Sep. 2024

Facebook AI Research Remote

- Contributed to SimulEval, an evaluation toolkit for simultaneous translation; 5 Python pull requests merged
- Created visualization features for raw speech to text data, aiding researchers in understanding output
- Implemented a Docker feature for remote speech to text inference, ensuring uniform environment dependencies
- Developed a streaming demo feature that transcribes speech in real-time through OpenAI's Whisper and Pyaudio
- Proactively troubleshot logic and dependency errors, improving GitHub workflow efficiency by 50%

Projects

DUM-E | Robotics, NLP, OpenCV, Raspberry Pi, Groq, Llama 3.3

Sep. 2025

- Invented DUM-E from the Iron Man movie an NLP powered robotic arm that can reason, generalize, and execute tasks such as grasping, waving, and doing pick & place with just voice, winning Hack the North
- Analytically solved 5 DOF inverse kinematics; successfully deployed on Raspberry Pi with inference time of <1 ms
- Leveraged OpenCV and homography to locate objects; created multimodal VLA with Groq & Llama 3.3

Autotune | TypeScript, Next.js, Python, Firebase, HuggingFace API

Mar. 2025

- Built a market place for anyone to outsource ML model fine-tuning, democratizing access to GPU computing resources, winning Best ML Hack at GenAI Genesis
- Created frontend with TypeScript; SSR with Next.js to optimize performance; integrated with Python backend to submit training requests in Firebase and finetune with HuggingFace API

Viral Insight | Frontend, NextJS, AI Regression

June 2024 – July 2024

- Developed an AI-powered regression-based YouTube statistic prediction tool as part of Buildspace 2024, empowering content creators with brainstorming catchy titles
- Designed the frontend UI using NextJS with backend integration; hosted on Vercel
- Successful product demo and launch with 600+ page views and 100+ upvotes on Product Hunt

Nail Braille | Arduino, CAD, Mozilla DeepSpeech

July 2022 - Nov. 2022

- Chief Engineering Officer: Led development of a speech-to-braille learning device for visually impaired individuals to help navigating and interacting with the surrounding environment
- Utilized Arduino & CAD; interfaced Mozilla DeepSpeech; developed 3 iterative prototypes
- Shad 2022 Best Prototype Award & 2022 Youth Innovation Showcase Finalist + Public's Choice Award

VEX Robotics | C++, PID, Odometry, CAD

Sep. 2021 – June 2024

- Programmer & Designer: Developed motion control algorithms (PID, odometry, pure pursuit) to execute precise autonomous robotic movements
- Designed with CAD; constructed hardware prototypes and mechanisms: power-take-off (PTO), chassis, ratchet, gears
- 8 tournament awards, including 2022 BC Provincial Finalist and scoring top 30% in the World Championship

TEDx Speaker Oct. 2023 – Dec. 2023

TEDxYouth@SunsetBeach

Vancouver, BC

- Delivered a 10-minute TED Talk titled "Take the First Step What I Learned from Talking to 100 Strangers"
- Detailed overcoming social anxiety and communication barriers as an international student; inspired others to continuously step outside of their comfort zones

Tournament Manager

Oct. 2021 - June 2024

Ten Ton Robotics

West Vancouver, BC

- Reserved VEX IQ elementary & middle school tournament venue; set up hardware & software; coordinated volunteers; resolved logistic & technical challenges
- Ten Ton Robotics Most Valuable Volunteer 2022 & 2023
- International Robotics Honour Society 2024 for exceptional contribution in robotics education

Parkrun Director

Aug. 2022 – June 2024

Ambleside Parkrun

West Vancouver, BC

- Setup & oversaw event-day 5km course checks to ensure safety
- Gave 5-minute speeches to welcome weekly 100+ participants; promoted fitness in the community
- District of West Vancouver Youth Recognition Award in 2023 for exceptional community involvement and service

VEX IQ Robotics Instructor

July 2023 – Aug. 2023

UTG Academy

Vancouver, BC

- Taught hardware mechanisms: bar lifts, gear ratios to educate young students about mechanical design
- Introduced software tools: Scratch, VR to help students build fundamental programming skills
- Fostered an interactive and fun play-and-learn environment for 20+ middle school VEX IQ students

AWARDS & CERTIFICATIONS

Hack the North Winner NLP powered robotic arm	Sep. 2025
${\bf GenAI\ Genesis\ Hackathon\ Best\ ML\ Hack}\mid \mathit{LLM\ finetuning\ marketplace}$	Mar. 2025
AWS AI & ML Scholarship End-to-end ML workflows in AWS	Nov. 2024
AWS Hack The Student Life Hackathon Winner Roommate matching using semantic search	ch Nov. 2024
ACSL Senior Division 1st Place, Finalist Competitive programming	May 2023
USA Computing Olympiad (USACO) Gold Division Competitive programming	Mar. 2023
${\bf ICRA~Undergrad~Outreach~Workshop~Award}\mid {\it Attending~world's~largest~robotics~conference}$	May 2025
International Robotics Honour Society	Jan. 2024
UofT Engineering Kompetition (UTEK) Junior Division Finalist	Jan. 2025
Standard First Aid with CPR C/AED	May 2025
Bronze Cross - Lifesaving Society	June 2021

TECHNICAL SKILLS & INTERESTS

Software Skills: C++, Java, Python, PyTorch, HTML, CSS, JavaScript, ROS, Docker, GitHub, ReactJS, NextJS, Vercel, Isaac Gym, Gazebo, OpenCV, AWS Sagemaker, S3, Lambda & Step functions, CUDA, Verilog, RISC V Assmebly Hardware Skills: Solidworks, Arduino, Onshape, 3D Printing, Soldering, Machining, Welding, Robotics design

Professional Skills: Leadership & Management, Teamwork & Collaboration, Active learning & Curiosity,

Communication & Public speaking

Languages: English (native), Mandarin (native), French (intermediate)

Hobbies: Track and field, ultimate frisbee, swimming; Piano, finger style guitar; Chess (BC Chess Champion)